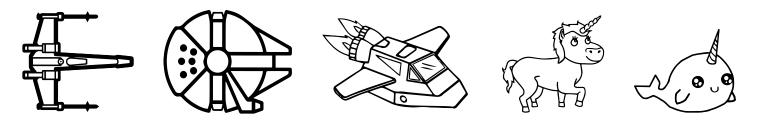
## **SPACE MATH**

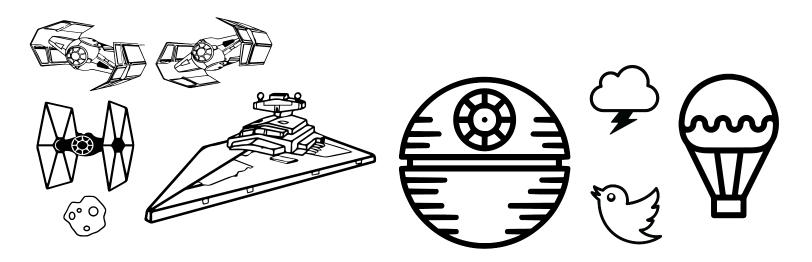
#### 1. Pick a character



## 2. Pick a weapon



# 3. Pick your obstacles



## 4. Colour the points



Obstacle 2. + = \_\_\_\_\_

Obstacle 3. + =